## A theory of human-like k-shot learning

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## Modeling human k-shot learning is a major open question:

- + There are 8 billion people on earth. Model whose algorithm?
- + Hebart et al (*Nature*, 2020) 49 dimensions. Is that all?
- + Human learning does not need high accuracy.
- + In fact, specialization & communication is also important.

## Deep Learning vs Human Learning



#### How to model human K-shot learning is a major open question in Al



- + "Derive" a k-shot learning theory, not "proposing one"
- + This model covers all other models
- + This is easily usable.

## Human k-shot learning





k labelled data

One universal program does all

## Animal k-shot learning



Cassowary mother teaches her chicks what to eat.

Mother crow teaches youngster how to use tools

#### Facts about k-shot learning

k shot learning is one of the main methods for human learning: k labelled samples, some unlabelled

> It is not large data deep learning or transfer learning

> > No other labelled data One program / individual Do not want: model out of blue Want: unified general model for all

## 1 shot learning:

#### If this is edible



#### So are these



## Formal definition of k-shot learning

**Definition 1**. Consider a universe  $\Omega$ , partitioned into H concept classes:  $C_h$ , h = 1, 2, ..., H. *k*-shot learning is described in the following:

- Some, say n, elements in or outside  $\Omega$  are given as unlabelled samples  $y_1, \ldots, y_n$ ;
- There are k labelled examples for each class  $C_h$ , for small k;
- The learning program, using a computable metric  $\mathcal{M}$ , k-shot learns  $\mathcal{C}_h$ , h = 1, 2, ... H, if it uses the *n* unlabelled samples and *k* labelled samples and minimizes the objective function:

$$\sum_{h=1}^{H} \sum_{i=1}^{|\mathcal{C}_h|} \mathcal{M}(x_i \in \mathcal{C}_h, center_h | y_1, \dots, y_n).$$

Note: M is personalized result of evolution. It checks how similar an instance is to the given k samples of a class, according to this individual.

#### 1-shot learning

- One labelled sample  $x_h$  for class  $C_h$ , h=1, ..., Hn unlabelled samples,  $y_1, ..., y_n$ A person used a unique M. 1.
- 2.
- 3.
- Then we seek to minimize: 4.

$$\sum_{h=1}^{H}\sum_{i=1}^{|\mathcal{C}_h|}\mathcal{M}(x_i,x_h|\mathcal{H}(y_1,\ldots,y_n)),$$

#### The metric M :

- It is from evolution, can be anything that works? 1.
- 2. Hebart et al summarized 49 highly reproducible dimensions to 1854 objects, *Nature*, 2020
- Such metric is individualized, does not have to be successful for all individuals in a species. 3.

#### We have evolved abilities of two distance measures



Cognition Distance  $\boldsymbol{M}$  : recognize food

What is this?

3D Euclidean Distance

This we know how to define

#### What would be our cognitive distance M?

• Euclidean distance, Hamming distance, edit distance, Shannon entropy, mutual information, cross entropy, KL divergence,



- Hebart et al (*Nature*, 2020) 49 dimensions? Is that all?
- In fact, if we stay with traditional distances, we will always to trapped.
- We need to go back to the very basic laws of physics.



von Neumann-Landauer law: 1kT is needed to irreversibly process 1 bit
 Reversible computation is free.





## Information is physical

• von Neumann-Landauer Law:

- Axiom 1. Reversible computation is free
- Axiom 2. Irreversible computation: 1 unit/bit operation

To convert between x and y, the energy needed is:

 $E(x,y) = min \{ |p| : U(x,p) = y, U(y,p)=x \}$ 

## Fundamental theorem

## Bennett-Gacs-Li-Vitanyi-Zurek Theorem E(x,y) = max{ K(x|y), K(y|x) }

K(x|y) is Kolmogorov complexity of x condition on y. I.e. given y, the shortest description length of x



Textbook & Academic Authors Association 2020 McGuffey 常青奖



An Introduction to Kolmogorov Complexity and Its Applications

rth Edition

Springer

Bennett, Gacs, Li, Vitanyi, Zurek, Information distance, STOC'1993, IEEE Tran-IT 44:4(1998),

## Proof: $E(x,y) \le \max{K(x|y), K(y|x)}$ direction

Proof. Define graph G={XUY, E}, and let  $k_1 = K(x|y)$ ,  $k_2 = K(y|x)$ , assuming  $k_1 \le k_2$ 

- where X={0,1}\*x{0}
- and Y={0,1}\*x{1}
- E={{u,v}: u in X, v in Y, K(u|v) $\leq k_1$ , K(v|u) $\leq k_2$ }



- We can partition **E** into at most  $2^{k_2+2}$  matchings.
  - For each (u,v) in E, node u has most 2<sup>-</sup>{k +1} edges hence belonging to at most 2<sup>-</sup>{k +1} matchings, similarly node v belongs to at most 2<sup>-</sup>{k +1} matchings. Thus, edge (u,v) can be put in an unused matching.
- Program P: has k<sub>1</sub>,k<sub>2</sub>,i, where M<sub>i</sub> contains edge (x,y)
  - Generate M<sub>i</sub> (by enumeration)
  - From  $M_i, x \square y$ , from  $M_i, y \square x$ . QED

## Universality

**Theorem.** For any computable distance measure d, there is a constant c, we have for all x,y,

 $\mathsf{E}(\mathsf{x},\mathsf{y}) \le \mathsf{d}(\mathsf{x},\mathsf{y}) + \mathsf{c}$ 

Interpretation: E(x,y) is the optimal cognitive distance – it discovers all effective similarities. Everybody's "cognitive distance" can be lower bounded and replaced by E(x,y).

#### Corollary

$$\sum_{h=1}^{H}\sum_{i=1}^{|\mathcal{C}_h|} \mathcal{E}(x_i \in \mathcal{C}_h, center_h | y_1, \dots, y_n) \le \sum_{h=1}^{H}\sum_{i=1}^{|\mathcal{C}_h|} \mathcal{M}(x_i \in \mathcal{C}_h, center_h | y_1, \dots, y_n).$$

e proved 
$$\sum_{h=1}^{H} \sum_{i=1}^{|\mathcal{C}_h|} \mathcal{E}(x_i \in \mathcal{C}_h, center_h | \mathcal{H}) \leq \sum_{h=1}^{H} \sum_{i=1}^{|\mathcal{C}_h|} \mathcal{M}(x_i \in \mathcal{C}_h, center_h | \mathcal{H}).$$

#### Thus we design k-shot learning architecture accordingly:



#### VAE-based Compressor\* to approximate : E(x,y | VAE)

\* J. Townsend, T. Bird, D. Barber, Practical lossless Compression with latent variables using bits back Coding, ICLR 2019.



Cerebral cortex:

6 layers

#### Implementing a k-shot learning model



## What was missing in our learning models?

#### All learning paradigm

+ Compression at training stage Human k shot learning

+Compression also at inference stage

#### **Experimental Results on images**

	MNIST	<b>KMNIST</b>	FashionMNIST	<b>STL-10</b>	CIFAR-10
SVM	69.4±2.2	$40.3 \pm 3.6$	67.1±2.1	$21.3 \pm 2.8$	$21.1 \pm 1.9$
CNN	$72.4 \pm 3.5$	$41.2 \pm 1.9$	67.4±1.9	$24.8 \pm 1.5$	$23.4{\pm}2.9$
VGG	69.4±5.7	$36.4 \pm 4.7$	$62.8 \pm 4.1$	$20.6 \pm 2.0$	$22.2 \pm 1.6$
ViT (disc)	$58.8 \pm 4.6$	$35.8 \pm 4.1$	$61.5 \pm 2.2$	$24.2 \pm 2.5$	$22.3 \pm 1.8$
Latent	73.6±3.1	48.1±3.3	69.5±3.5	$31.5 \pm 3.7$	$22.2 \pm 1.6$
Ours	$77.6 \pm 0.4$	$55.4 \pm 4.3$	$74.1 \pm 3.2$	39.6±3.1	$35.3 \pm 2.9$

Table 1: 5-shot image classification accuracy on five datasets.

Jiang, Li, 2022

#### Experimental results for text classification

	AG News	SogouNews	DBpedia
fasttext	$27.3 \pm 2.1$	$54.5 \pm 5.3$	$47.5 \pm 4.1$
Bi-LSTM+Attn	$26.9 \pm 2.2$	$53.4 \pm 4.2$	$50.6 \pm 4.1$
HAN	$27.4 \pm 2.4$	$42.5 \pm 7.2$	$35.0 \pm 1.2$
W2V	$38.8 \pm 18.6$	$14.4 {\pm} 0.5$	$32.5 \pm 11.3$
Ours (gzip)	$58.7 \pm 4.8$	$64.9 {\pm} 6.1$	$62.2 \pm 2.2$

Table 2: 5-shot text classification accuracy on three datasets.

20 classes of handwritten characters. One shot learning.

- Lake et al used a Bayesian Program Learning, learning each character with a probabilistic model.
- We just approximated the encoding length, achieved 90% accuracy.
- Note: BPL is also one approximation of our theory. But it does not generalize to other datasets.



#### Unification (of pre-deep learning results)

There are hundreds of applications that can be unified under our 1-shot learning paradigm,

can be directly improved by conditioning on VAE trained on unlabelled data : E(x,y ]









Classification of chain letters under 1-shot learning model Classification of species using mitochondria DNA

Keogh et al in KDD04 showed our 1-shot learning model was better than all 51 methods published in SIGKDD, SIGMOD, ICDM, ICDE, VLDB, ICML, SSDB, PKDD, PADDD during 1994-2004. Unification: all these hundreds of papers learned, without features, no color, shape , texture, musical notes, historical knowledge, biological features, background knowledge, any data, just using compression to approximate E



#### Phys. Rev. Let. Language classification



Figure 10: (Bottom) A typical video snippet from the Gun video is mapped onto a two-dimensional time series (Center) by tracking the actor's right hand. While the vast majority of the dataset looks approximately like the first 200 data points, the section from about 300 to 450 looks somewhat different, and was singled out by our anomaly detection algorithm. Examining the original video (Top), we discovered the cause of the anomaly.

#### Anomaly detection





Phys. Rev. Let. Metabolic network

New Scientists, music classification





Evolution patterns

#### A discussion on

# Consciousness

## A subconscious binary classifier : Interestingness



Nontrivial compression implies "attention" ---- this is why we like music, arts, science games

## Do animals have conscious?

The trouble with this question is we do not know what animals feel

- •庄子: 倏鱼出游从容, 是鱼之乐也
- •惠子:子非鱼,安知鱼之乐

• Nagel: We will never know if a bat is conscious because we are not bats

• We propose to convert the question on how an animal feels, to a question of what an animal can do.

#### Do animals have conscious?

Both learning and conscious are located in Cerebral cortex

Some conscious are k-shot learned concepts

#### Thus some consciousness is decided by ability of labeling data

These concepts can include "I", "like", "hate" ...

## **Revolution from data labelling**

CS: ImageNet

Biology: species labelling 

Darwin theory

Chemistry: periodical table

Physics : Kepler laws and Tycho Brahe data

Politics : definition of social classes

Math: variables 
algebra



#### Animal consciousness

lf conscious is k-shot learned,

More conscious depends on labeling a ability: Asking what they can do, not what they feel

The concept "I", in order to label data properly we need "displaced reference" ability.

## Falsifiability

If we can depend on machines to help label data, to increase monkey's conscious, this will prove that (part of) conscious of a monkey can be learned as k-shot learning.





From a law of thermodynamics, we derived a theory of k-shot learning, and implemented with a deep learning VAE framework.

What is missing in current deep learning model: compression at inference stage. We have proved this: everybody approximates this, including machine, human, animals.

If some consciousness is learned, the machines can do so too

## **THANK YOU**

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## Different levels of animal consciousness



- 1. Last 3, have concept"me", passing mirror mark test (human 2 years old)
- 2. Crows know: What, where, when, can plan activities
- 3. Orangutan: displaced reference
- 4. Cephalopoda independently control each foot, know what, where, when. Left and right brain take turns to work, has 2 consciousness streams.

#### **Consciousness rooted in Chinese culture**



荀子:人之初,性本恶



#### Zhiying Jiang: Text classification. No VAE, 1 shot, better than BERT sometimes

Model	AGNews	SogouNews	DBpedia	YahooAnswers	20News	Ohsumed	<b>R</b> 8	R52		
Training Required										
TFIDF+LR	0.898	0.939	0.982	0.715	0.827	0.549	0.949	0.874		
LSTM	0.861	0.952	0.985	0.708	0.657	0.411	0.937	0.855		
Bi-LSTM+Attn	0.917	0.952	0.986	0.732	0.588	0.271	0.868	0.693		
HAN	0.896	0.957	0.986	0.745	0.646	0.462	0.960	0.914		
charCNN	0.914	0.951	0.986	0.712	0.401	0.269	0.823	0.724		
textCNN	0.817	0.662	0.981	0.728	0.751	0.570	0.951	0.895		
RCNN	0.912	0.820	0.984	0.702	0.716	0.472	0.810	0.773		
VDCNN	0.913	0.968	0.987	0.734	0.491	0.237	0.858	0.750		
fasttext	0.911	0.930	0.978	0.702	0.690	0.218	0.827	0.571		
BERT	0.944	0.952	0.992	0.768	0.868	0.741	0.982	0.960		
Zero Training										
W2V	0.892	0.943	0.961	0.689	0.460	0.284	0.930	0.856		
SentBERT	0.940	0.860	0.937	0.782	0.778	0.719	0.947	0.910		
Zero Training & Zero Pre-Training										
TextLength	0.275	0.247	0.093	0.105	0.053	0.090	0.455	0.362		
gzip (ours)	0.937	0.975	0.970	0.638	0.685	0.521	0.954	0.896		

Table 3: Test accuracy with each section's best results bolded, and best results beaten by gzip underlined.